# Architectural diagram

Client-server Architecture

Data Server

Booking and Payment history

User server

User details

Flight server

Flight Schedule

INTERNET

Client 3

Client 2

Client 1

Our project, which is web-based airline reservation system is an example of client-server architecture.

Users access the website through a network and select a service and wait for a response to their request. Each service is separate. The system and its services can be accessed using a web browser.

Example - a user accesses the website and after registering and logging in, wants to book a flight. The user is then directed to the flight booking page where they can enter their details and then are shown the available flight to book, after booking they are offered payment options and then given a bill with their details. In this way, a client access a service from the internet.